

+27 11 340 1580 / +27 66 215 7426
 +27 11 880 6229
 www.cglicusa.co.za
 admin@cglicusa.co.za



CENTRAL GAUTENG
LIONS
 CRICKET UMPIRES
 ASSOCIATION

DP World Wanderers Stadium,
 Corlett Drive, Illovo,
 Johannesburg
 PO Box 55309, Northlands, 2116

Reg No: 2015 / 358866 / 08

CENTRAL GAUTENG LIONS CRICKET **UMPIRES ASSOCIATION HANDBOOK**

INDEX

CONTENTS	PAGE
1. INTRODUCTION	2
2. OBJECTIVES	2
3. MEMBERSHIP	2
4. FINANCIAL Membership Fees, Remuneration	3
5. THE BADGE	3
6. UMPIRING Dress Code, Tool Box, Leagues, Other Matches, By- Laws/Playing Conditions, Moving up the Ladder, Ratings	4
7. COMMUNICATION Monthly Meetings	8
8. UMPIRING HINTS	9
9. CODE OF CONDUCT AND BEHAVIOURAL POLICY	15
10. REPORTING AND POLICY DOCUMENTS Code of Conduct Report Form, Captains Assessment, Lightning Policy, Club Addresses, Formal Consent for the Use of Personal Information	21
11. UMPIRING CHECKLIST AND CLOTHING/EQUIPMENT	29

1. INTRODUCTION

Welcome to the Central Gauteng Lions Cricket Umpires Association (herein referred to as the Association).

This handbook is your guide to the workings of the Association as well as what is expected of you as an Umpire and Member of the Association. Read it through thoroughly and refer to it as often possible. Obviously the book cannot cover all aspects of umpiring in our Association and it is essential that you keep yourself updated by attending monthly meetings on a regular basis, attending any and all training sessions and talking to senior/experienced umpires. Involvement and commitment are the key words to you having a successful and rewarding umpiring career.

The Association is an amateur body with the sole aim of serving cricket. We do receive a nominal payment for matches we officiate in (as detailed in the handbook and on our website <http://www.cglcusa.co.za>), but this is merely a token from our main cricket body – the Central Gauteng Lions Cricket Board (herein referred to as CGL).

This handbook must be read in conjunction with two other books that are equally important. The first one is your Law Book and the second one is the CGL's Blue Book (which is issued annually and contains the Playing Conditions, Bye Laws, Regulations and CGL Code of Conduct for all leagues and competitions. **It is essential that you familiarise yourself with the information contained therein.**

2. OBJECTIVES

The Association is run by an Executive Committee (ExCo) that is elected annually its annual general meeting (AGM). By becoming a Member you have the right to a say in the running of the Association as well as a voting right at the AGM.

The ExCo, in turn, runs various sub-committees which oversee the day to day functioning of the Association. It is the purpose of this book to make you more aware of how the Association operates. In light of the above, the Association has the following objectives at its core:

- a) To control the appointment of umpires to all cricket played under the auspices of CGL.
- b) To promote and foster good relations between the Association and the CGL and umpiring bodies and umpires in other provinces and countries.
- c) To recruit and train umpires in Johannesburg in order to maintain the numerical strength of the Association and provide as many competent umpires as possible for the benefit of cricket.
- d) To foster a spirit of loyalty and co-operation amongst Members of the Association in keeping with the best tradition of cricket umpires.

3. MEMBERSHIP

Once you have passed your Level 1 examination you may apply for Membership to the Association by fully completing the application form and paying the set Membership fee. You can receive the application form from the Umpires Administrator.

Any Member may, with the approval of the ExCo, become a non-active Member. The Member may still render services to the Association or further the cause of cricket other than umpiring in leagues. This privilege is only accorded to umpires who have been active in the past.

The nomination and awarding of Life Membership may be made at any AGM to any Member of the Association for outstanding service in the cause of the Association, provided that the award recommended by the ExCo and conferred by ballot at the AGM at which it is proposed, by a majority of 100% of Members present and entitled to vote.

The Membership of any Member of the Association, except a Life Member, shall be terminated:

- a) If he tenders his resignation to the ExCo in writing, and such resignation be accepted by the ExCo;
- b) If he falls into arrears with his subscription for a period of more than two years; and/or
- c) If he be expelled from the Association by disciplinary action.

Please refer to the Behavioural Policy for further details in this regard.

4. FINANCIAL

4.1 Membership fees

A nominal amount, decided on by the ExCo, is levied annually. This amount will be announced at the first monthly meeting of a season and is payable to the Honorary Treasurer as soon as possible. This amount may be deducted from your match fee after obtaining your consent. Without this payment you will not be allocated to games. This fee is a token indicating your availability and willingness to be a Member of the Association for the coming season.

4.2 Remuneration

The CGL allocates a certain amount of money to the Association each season to be paid to umpires for “standing” in league games. It must be understood that these match fees are designed to cover expenses; an umpire cannot make a living out of these fees.

To minimize any problems that may arise please make sure that the Banking Details supplied to the Umpires Administrator are correct and also ensure that you check your days stood with the official record.

Payment may also be received for Friendlies and Tournaments. These will be invoiced by the Treasurer and payment made to you on the relevant payment date.

5. THE BADGE

The CGLCUA blazer badges are awarded to Members after they have been Members for a minimum of two (2) years and umpired a minimum of twenty (20) leagues games. It is a very special badge and is worn with pride by Members who have earned it.

6. UMPIRING

6.1 Dress Code

Umpires should be neat in appearance and clean and smart at all times before and after a match.

The standard dress code for matches is:

- a) Long black trousers (as provided by the Association from time to time and must be chinos or suit pants – NO jeans allowed) with a black belt, white shoes and socks and a grey shirt (as provided by the Association from time to time) and the blue CGLCUA standing wide brim hat;
- b) From time to time sponsors are found for various items of clothing and these will be made available to you through the ExCo;
- c) Please refer to the Behavioural Policy for precise requirements in this regard.

Members are permitted to arrive at their matches in pre-match clothing as long as they are neat in appearance and clean and smart. Such clothing may include your Association golf shirt, with your black trousers and smart or standing shoes.

6.2 Tool Box

In addition to the standard dress there are various items required by an umpire at a match, which include but are not limited to a Ball Counter, Watch, Pen/Pencil and Paper, Bowlers Mark and Spare Bails.

Please refer to UMPIRES CHECKLIST AND CLOTHING/EQUIPMENT for further details.

6.3 Leagues

The Association's prime objective is to serve all cricket leagues under the auspices of CGL.

You are appointed by the ExCo to these games; you cannot choose which games you would like to umpire.

Every Umpire that wants to stand must register his availability with the Umpires Administrator by replying to an Email and/or SMS/Whatsapp sent a week prior to a weekend where cricket is to take place. All members are required to reply immediately to this request. Once you have confirmed your availability you are expected to keep it.

The Allocations Committee then meets and reviews the appointments for the next weekend. These appointments are sent to every Member by e-mail preferably or otherwise by SMS or Whatsapp. These appointments are not negotiable.

Once you receive the appointments go through them and note down where you have been allocated. Note the date, day, league, venue, teams and who your colleague is. A few days before the match, phone your colleague to confirm the appointment, dress and time.

Now and again an umpire has to withdraw from a game due to unexpected circumstances. If this is the case the Umpires Administrator must be contacted as soon as possible. However, you can understand the tremendous amount of trouble this causes and the practice of withdrawing from allocated fixtures is frowned upon in a serious manner.

6.4 School Matches/Friendlies/Warm-Up Matches/Local Tournaments

From time to time, the Association receives requests for umpires for the above matches. The Umpires Administrator will contact Members in this regard requesting availability for such matches.

Upon confirmation of availability, the Umpires Administrator will appoint umpires to these matches. Payment for these matches is done through the Association and no member may receive payment directly from the host/visiting School/Club(s)/Province(s)/Tournament Organisers.

No member may negotiate with School/Club(s)/Province(s)/Tournament Organisers to stand these matches for a fee. This includes any and all League matches. If a member is employed by a school and part of his duties is to umpire cricket matches then he may be allowed to do so but will not be paid for the match by the Association as this forms part of his employment contract with the school.

Any member found contravening this clause will be subject to disciplinary action.

6.5 By-Laws/Playing Conditions

It is imperative that you are fully conversant with the By-Laws/Playing Conditions of the league to which you are allocated. To achieve this you must study the relevant By-Laws and Playing Conditions, which includes the MCC Laws.

6.6 Umpire Progression

It is every umpire's dream to stand in a Test Match, or at least in a First Class match. Apart from natural skill that is coupled with determination, dedication, commitment and hard work, how does one get there?

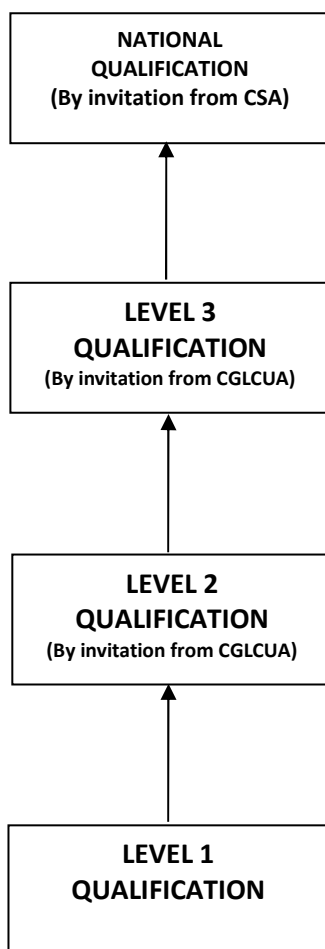
The ExCo's objective is to encourage the trainees which have passed the exams to become active Members of the Association.

All candidates will be given the opportunity to officiate in games and a positive effort will be made to ensure that the Member is accompanied by a senior umpire that will assist and evaluate him/her with positive feedback.

An assessment of all umpire's strengths and weaknesses will be done on a three (3) monthly basis and feedback will be in a one on one situation. If a weakness is identified that is detrimental to the game or umpire it will be communicated and rectified immediately.

Courses, lectures and informal discussions regarding the Laws of Cricket will be held on a regular basis through the Association. At meetings, Members must be identified and given the chance to present a law/ laws and the implementation thereof. The Member will be required to answer all the questions relating to these laws. If the Member feels uncomfortable, a fellow Member who has more experience or who feels more comfortable should assist him.

In order to further your own career you are required to complete examinations of your Law knowledge as prescribed by Cricket South Africa (CSA) and the International Cricket Council (ICC), as follows:



After attaining your Level 1 certificate, in order to progress, a member needs to fill the following criteria:

Level 2

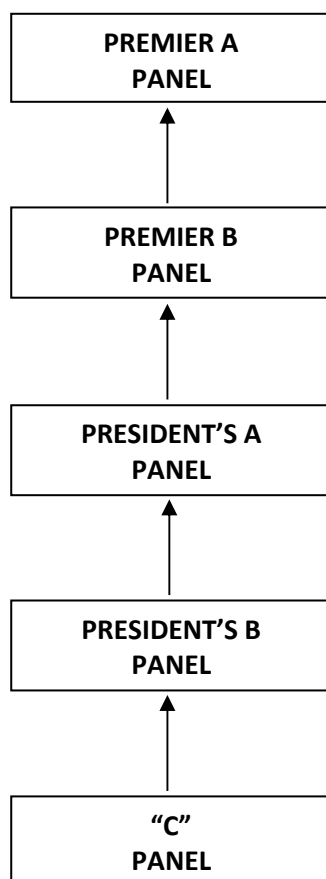
Members who wish to do the Level 2 Certificate should conform to the following criteria -

- a) The Member must be an active paid up Member;
 - b) The Member must have stood at least 20 club games, supported by captain's reports, in 2 years;
 - c) The Member must apply in writing once he feels that he is ready and has qualified as per the criteria;
 - d) The Training Committee will receive, assess and decide whether the applicant qualifies for the exam;
 - e) The Training Committee will advise the Member if the application is successful or not. If the application is not successful, reasons will be given in writing.
-

Level 3

- a) The Member must be an active Member of good standing with an Level 2 certificate;
- b) The Member must have stood at least 30 games, supported by captain's reports, in 4 years;
- c) The Member may apply in writing;
- d) The Training Committee will receive the application, assess and decide whether the Member qualifies or not. If the Member does not qualify he will be advised in writing with reasons;
- e) This qualification qualifies you to umpire in CSA tournaments. The nominations for these weeks are submitted by the ExCo to CSA who will make the final selection as to who attends these tournaments.

All new umpires will start in the lowest league Panel that the CGLCUA appoints umpires to and your movement up the Panels depends on numerous factors including but not limited to commitment, dedication and performance on the field. The Panels are indicated below:



6.7 Ratings

Umpires are assessed in several ways and on a continuous basis. Reports are received from Club Chairman, Captain's and Evaluator Reports.

Captain's Report

After every match the Captains complete an Umpires Evaluation Report. These reports are made available to the teams to complete at the end of every match and submit to the CGL offices by the Monday following the match. There is also an online version which can be found on our website <http://www.cglcusa.co.za>

These are confidential and Umpires are not to try to influence Captain's about completion or comment on the contents of these reports. These will be discussed with you on a regular basis. However, if there is a problem with your Umpiring you will be informed and required to attend further training

Evaluator's Report

CGLCUA has appointed Evaluators who attend matches every weekend, throughout the various leagues. These Evaluators are ex-First Class, ex-Reserve Panel and ex-Premier League umpires with a wide range of experience.

Evaluators are appointed to specific matches to report back on the umpires they have viewed. These reports are then used to determine career progression, along with Captains Reports, as well to determine whether an umpire requires further assistance and/or training in order to assist him in furthering his career.

Appointments Committee

When the Appointments Committee considers you for higher leagues, they will take into consideration your ratings, the qualifications you have, the amount of experience you have as well as your commitment and dedication.

7. COMMUNICATION

7.1 Monthly Meetings

Communication in our Association is essential and our main form of communication is at the monthly meetings. The monthly meeting is held every second Tuesday of the month throughout the year, during the season. Generally, meetings are scheduled to start at 18h30.

At the meeting the ExCo will report back on all matters concerning the Association. In addition any training courses that have been arranged for the coming weeks will also be detailed. A training session is given on aspects of umpiring and often includes discussion on points of Law or By-Law.

At these meetings, Members can order any equipment that is available, receive Captains Reports, receive Over Cards and most important of all, talk to the more experienced umpires.

Although minutes of each meeting will be e-mailed to you, it is in your interest to try and attend every meeting. Just reading through the minutes cannot convey all that is discussed at a meeting and certainly does not build up necessary experience and learning objectives.

The monthly meetings are social events as well. The ExCo do sponsor a limited number of drinks after each meeting in order to get people talking to each other. It is amazing how much umpiring is learnt at these meetings.

8. UMPIRING HINTS

The ability to interpret and apply the Laws of Cricket and perform all other procedures required, comes with study and understanding of the Laws and procedures. The actual ability to display an even temperament, maintain good concentration and give most decisions correctly, comes with practice and experience.

Each individual umpire will adopt practices in these areas which best suit his own personal style, but as a guide the following methods employed by many leading 1st class umpires have been outlined as an aid to assisting all umpires in these areas.

8.1 The 25 Most Important Things about Becoming an Ideal Cricket Umpire

1. Umpiring is meant to be enjoyed. It is good to set and achieve goals. It takes time and hard work to be a successful umpire but you must not put umpiring ahead of what's really important - family and work. Keep things in perspective and you will see life in a better balance.
 2. Know how to handle people - listening is an important skill. If you are asked a question, answer it. Treat everyone on the field with the same respect you demand from them.
 3. Regardless of how hard you work or how much talent you have, you will not always move up the ladder. Don't be obsessive about things you cannot control. You will often be criticized even though you are 100% correct. That's not fair but it's another facet of the job you must accept.
 4. We must accept that making mistakes is a hazard of the job that calls for split second decisions under very stressful conditions. Expecting perfection is too heavy a burden for anyone to carry and will ultimately take the joy out of umpiring, even for the best of umpires.
 5. Even if you have the best possible excuse, the error won't be corrected just because you have the perfect alibi. Instead of hatching excuses, your first course of action should be doing whatever the Laws allow you to do to rectify the situation. Next, try to learn from the mistake so that you won't make it - or have to come up with another excuse - again.
 6. Most comments from players should go in one ear and out the other although that's easier said than done. However, turning a deaf ear to criticism on the field is crucial to maintaining focus and keeps a positive attitude. Constructive criticism from captains, panel observers and your own colleagues should always be sought but be prepared for the fact it's possible you'll find out you are not as good as you think you are.
 7. Concentration and focus is the cornerstone of successful umpiring. You will make mistakes. Make sure any mistake is a result of a judgement error and not loss of concentration.
 8. How you act away from the game is as important as your conduct during a game. Poor decisions or behaviour in everyday life can eradicate all of the good will and impressions you earn whilst officiating. Remember that your integrity will be defined by how you act when you think nobody is watching.
-

9. Some umpires view a transgression of the laws as a personal affront, and allow their voice or body language to convey that displeasure. Nothing in the way you give decisions should suggest you are happy or unhappy to be giving that decision.
 10. Knowledge of the laws is needed so that you can enforce them. In some cases that intent is obvious (sledging, dangerous and unfair bowling). In other instances the laws are intended to ensure that one team or the other is not placed at a disadvantage. For example, the ball being lost or becoming unfit for play, no balls and wides. Always take into account the facts before deciding whether one side deserves to be penalised for a deliberate breach of the laws as opposed to an unintended or accidental breach.
 11. In almost every situation, the laws dictate that your decision will mean the ball becomes dead. All eyes will be upon you so you might as well to use a football term "blow the whistle hard". A decision given positively and confidently will raise the respect that players have for you.
 12. Plan for the unexpected. Don't anticipate the call - anticipate the play. It's not a contradiction. If you can "feel" what's coming your focus will ensure you see and judge the event better and be able to give a correct decision. Good umpires will always note a change in the field after a bowler and captain have a discussion - this means they will more than likely try something different. Never get into the flow of an "easy game". There is no such thing.
 13. In umpiring, the book is often judged by its cover even before the first ball is bowled. Dress the part, act the part and work together. Your appearance before, during and after the game is important. Leave board shorts and sandals for the beach. You don't have to wear a tuxedo but a smartly dressed umpire will impress more people than you think.
 14. Get involved with training others. This will help with your own study of the Laws and Playing Conditions.
 15. Sometimes it's less a matter of what you say and do rather than how you say or do it. In umpiring body language often speaks louder than words. Even a 100% correct call will cast doubts if you don't appear decisive. During dead ball periods you must find a way to relax but don't stand with your arms folded, shoulders slumped or leg crossed. Never let anyone have the ammunition to think you give the impression you're bored or would rather be somewhere else.
 16. You are part of a much bigger package and you are part of the game not the centre of it. If you are the centre of attention it's because of a decision you have had to make. Sell that decision, get on with your concentration and focus. The next ball can undo all the great work that went into the previous decision.
 17. Players will often say plenty during a game mainly to vent frustration. Understanding which comments merit a response is the key to success. Too early can turn a small grass fire into a raging inferno. More often than not the best response can be non-verbal. Nod or shake your head slightly, smile momentarily, glance at whoever said something, hold eye contact for a moment or two or even hold up a discreet "stop" sign. Each of these can have a particular meaning - learn how to use them wisely.
-

18. The qualities that make a good umpire also make a person a good employee, spouse, parent and friend. Teamwork, loyalty, sacrifice, study, decision making and accountability are lifetime skills.
19. Each game is a new experience - punishing a player for something that happened in the past will taint your reputation and ruin your career.
20. Your umpiring personality is driven by your everyday personality. Whilst that's not necessarily a bad thing, remember that extremes are often detrimental in umpiring. Remember if your job involves supervising people or some other dynamic role, you may have to tone down your personality on the field.
21. Just as cricketers warm up before play, umpires must prepare themselves and not go onto the field "cold". Even if you regularly umpire with your colleague, make sure you both go through what you expect from each other in the way of help and signals. This builds up your focus for the day ahead. If you are not 100% switched on when you walk onto the field it's probably too late.
22. Always assess your performance even if your partner does not want to. Start from the last over and work backwards to the first ball bowled. How well focused you were during the day will quite often be surprising during this assessment. If there are too many "black holes" you have not been concentrating well. Work on it.
23. Under no circumstances should you point out to anyone other than your colleague any inadequacies you feel he may have. Let your work and the work of others speak for itself. If work needs to be done, keep it in house. Criticising your colleague is the quickest way to lose respect.
24. Umpiring in a fair-minded way will ensure you don't care who wins. Your pleasure can be gained from the knowledge that you have done everything possible to arrive at a fair decision.
25. Training Officers - Those who helped you with exams etc. That person who gave some advice that you really thought "I can use that" and did. Remember, you do not need to promote yourself - others will do that for you if you are any good.

8.2 Giving Decisions-Generally

THE GOLDEN RULE OF CRICKET UMPIRING IS "IF IN DOUBT-NOT OUT"

It is much more acceptable to give a batsman the benefit of the doubt than to give him "Out" if there is some doubt in your mind. However, it also occurs that some umpires become too negative regarding some decisions and feel more secure by taking the "easy" way out. An umpire may get away with this for a time in lower league cricket but soon lose respect if employs this procedure at higher levels of cricket. A good captain judges an umpire by his ability to give most of his decisions correctly. An umpire is on the field to make decisions – he/she must make them!

8.3 Hints on Decisions

Run outs - Adopt a position away from the stumps in the line with the popping crease as quickly as possible. Do not attempt to watch the bat, the ball or the wickets. Watch only the popping crease. You will see all the other moving items in your peripheral vision. This is a skill that can be developed and practiced.

You and your colleagues must work together. The umpire standing at square leg often has a far better view and can help his colleagues at the bowler's end by merely tapping his leg if it is a leg bye. By just glancing at each other you can make your decisions so much easier.

LBW decision is one which creates more problems for the new or inexperienced umpire than any other. To the experienced umpire the Law would be rated as one of the easiest. Umpires must ask themselves a set of questions before giving LBW decision:

- 1st Question** - where did the ball pitch and did the striker offer a shot at the ball if he intercepted it outside the line of his stumps?
- 2nd Question** - did the ball hit the striker's person and not first hit the bat or the hand holding the bat?
- 3rd Question** - was the striker hit between wicket and wicket when he first intercepted the ball?
- 4th Question** - would the ball have hit the stumps?

The 4th question should always be the last consideration an umpire takes into account when making an LBW decision. In most cases an umpire will find doubt in one of the first three questions, and give the striker "Not Out".

Stress or pressure very often does not build up in you from external forces e.g. the game or the players. Pressure builds up from your own mind. If you walk onto the field hoping there are no bat/pad decisions then you are creating pressure on yourself. Most umpires have seen, practically, everything a cricket ball can do so it is just matter of concentration on each ball rather than anticipation of what might cause you some trouble.

All of this adds up to your temperament. If you have a sense of humour (particularly about yourself), not want to jump into a field crisis too quickly, be and look confident about your decisions and not let so called pressure build up inside of you then you are on the way to being a competent and respected umpire. However, should a player breach the respective Code of Conduct, he shall be reported and the appropriate tribunal will assess his guilt or otherwise and determine any penalty. This action should occur regardless of any apology by the player.

8.4 Key To Success (The 11C'S)

Every Umpire should be:

- 8.4.1 Clothed appropriately** – Umpires should be neatly dressed in their uniform (which should be clean and pressed. (Ex-players and umpires will remember the old adage, "If you can't be a good umpire, at least look the part").
 - 8.4.2 Clock conscious** - be prompt arriving at the ground as some clubs are notorious for not being ready on time. Call players on to the ground in time to start promptly after all breaks.
 - 8.4.3 Confident** - Know the laws of cricket, local bye-laws, specific local conditions and the particular conditions for the match. Show your confidence by clear calls and signals. Players will be impressed by an apparent air of "knowing what you are doing".
-

- 8.4.4 Concentrating** - It pays to develop the technique of being able to vary the intensity of your concentration. When the ball is in play your greatest powers of concentration are required, but when the ball is dead you can relax somewhat again until the bowler recommences his run up. No one can maintain maximum powers of concentration continuously for long periods, hence the need to develop the concentration relaxation technique.
- 8.4.5 Committed** - Each umpire must commit himself to the task. A player must continually train to reach his peak. An umpire must keep his knowledge of the laws up to date with continuous revision by attending regular instructional sessions, practice nets and games, and to do the best not to let himself, his partner or the Association down.
- 8.4.6 Co-operative** – Umpires are the 3rd team on the field. By maintaining concentration and involvement in the play, you can be assistance to your partner. If you use signals between each other for various happenings, discuss these before play commences. One may be in a better position to help the other in point of fact in making a decision, such as “was that catch taken cleanly?” The partner may verify the fact, but it remains the one umpire’s decision!
- 8.4.7 Cool** - Retain your cool in the face pressure from players. Make firm decisions and stick to them, but do not try to justify them, either on or off the field play. Do not be drawn into commenting on a partner’s decision! Players will play on any sign of dissent between umpires.
- 8.4.8 Collected** - Take time to give even the most obvious of decisions. Run your built-in action replay over all sequences of events before answering an appeal.
- 8.4.9 Courteous** – Be courteous on all dealings with players. Remember that many of them are trying to concentrate and do not want to be distracted. Take care in degree to which you talk to players informally on the field. It is probably better to talk too little than too much. Players may expect or begin conversations, your job is to keep it to a minimum. Learn the player’s names and address them by their Christian names where possible. Try to avoid using their nick names.
- 8.4.10 Calm** - Sometimes it gets a bit heated out in the middle. Keep your calm even when it’s time to intervene. You may warn players or remind them of the possible consequences of their actions BUT never threaten them. Human nature being what is some-one will react to the threat just to see if you would carry it out. Then you have compounded problem!
- 8.4.11 Common sense** - Some call it Law 43, but never go on the ground without it.
-

8.5 Attributes

To be a successful umpire, you must have these personal Attributes:

- A** All umpires must have a good **Attitude** towards players, their management and coaches, and the ability to recognise the **Aspirations** and **Achievements** of All. Preferably, they should be **Available** to umpire on a regular basis.
 - T** All umpires must have **Tact** and an even and steady **Temperament**. They must have good man-management skills, a belief in Fair play and the **Tenacity** to see the match through.
 - T** All umpires must be **Tidy** in appearance and in mind. They must be able to encourage players to recognise the **Time** requirements in every match and be prepared to take their **Time** and never give an un-**Timely** decision.
 - R** All participants in cricket want to be treated with **Respect**. Umpires should be **Reserved** in manner and capable of giving that same **Respect** to every matter that may arise in a match.
 - I** Without **Integrity** and **Intelligence** an umpire will never be able to **Interpret** the Laws of Cricket. They must never get **Involved** in a match and must remain at all times an **Independent Arbiter**.
 - B** Every umpire must be free of **Bias**. Many players who take up umpiring soon learn that while they are a part of a cricket match, they must remain apart from it.
 - U** Every umpire must be an **Upright** citizen, **Unbiased** and **Understanding**. They must have the patience to appreciate a match situation but remain **Unattached** from it.
 - T** Every umpire must have the **Time** available to study and to umpire. They must be able to manage their **Time** both on and off the field if they are ever to achieve their potential to become a **Top** umpire.
 - E** Every umpire must have good **Ears** and **Eyesight** and an **Enthusiasm** for the game. They must have **Energy** and personal fitness to help them through what at times can seem **Endless**.
 - S** All umpires develop the ability to **Sense** the **Stresses** during a match and to handle their own **Stress** without discomfort. They must **Study** to become a **Specialist** in the Laws of Cricket readily giving **Support** to colleagues.
-

9. CODE OF CONDUCT AND BEHAVIOURAL POLICY

CODE OF CONDUCT AND BEHAVIOURAL POLICY OF THE CENTRAL GAUTENG LIONS CRICKET UMPIRES ASSOCIATION (Hereinafter referred to as The CGLCUA)

9.1 BEHAVIOURAL POLICY STATEMENT

The CGLCUA is not only committed to being the best umpire's association in South Africa but also strives to be one of the world's pre-eminent cricket umpires' associations.

The CGLCUA stands to promote, advance, administer, co-ordinate and encourage the game of cricket and more specifically umpiring, in the area of jurisdiction of THE CENTRAL GAUTENG LIONS BOARD (hereinafter referred to as "the CGL").

Whilst the CGLCUA promotes playing of cricket in a competitive spirit, it is expected to be played within the framework of good sportsmanship, professional behaviour and within the Laws of Cricket (as amended and updated by the MCC – the custodians of the game), as well as within the Laws of the Republic of South Africa.

THE CGLCUA has adopted a BEHAVIOURAL POLICY for all Regulated Matches (all matches played under the jurisdiction and auspices of THE CGL, THE CGLCUA and Cricket South Africa (hereinafter referred to as CSA), where CGLCUA Umpires have been appointed, which all Active and Non Active Umpires must comply with, without exception.

9.2 APPLICATION OF THE BEHAVIOURAL POLICY

The BEHAVIOURAL POLICY shall apply to all Umpires who participate in Regulated Matches or have participated in Regulated Matches within the jurisdiction of the and auspices of THE CGL, THE CGLCUA and CSA and where same has been appointed, in accordance with standard operating procedure regarding appointments, by THE CGLCUA.

The BEHAVIOURAL POLICY, a breach of which may render an Umpire subject to disciplinary action, shall be enforced in accordance with procedures laid down in this BEHAVIOURAL POLICY.

All Umpires shall acquaint themselves, and be deemed to be acquainted with this BEHAVIOURAL POLICY, and shall be deemed acquainted with the Constitution of THE CGLCUA, THE CGL By-Laws and Rules and Regulations of the CGL Cricket Board, including the Code of Conduct of THE CGLCUA and this BEHAVIOURAL POLICY.

9.3 DEFINITIONS

In this BEHAVIOURAL POLICY, unless the context indicates otherwise, words listed below have the following meanings:

- 9.3.1 **AFFILIATE** - means any association or body affiliated with THE CGL, THE CGLCUA and CSA;
 - 9.3.2 **APPEAL BOARD** – the APPEAL BOARD shall consist of no less than 3 (three) persons constituted and appointed by THE CGLCUA at their discretion, In accordance with the provisions of paragraphs 5.4 and 8 of this BEHAVIOURAL POLICY;
 - 9.3.3 **BEHAVIOURAL POLICY** – the Behavioural Policy of conduct of umpires as set out in Clause 4;
-

- 9.3.4 **CONVENOR** – the Chairman of the Disciplinary Panel as appointed by the CGLCUA or, should he be unavailable for whatever reason, any member of the Panel;
- 9.3.5 **DISCIPLINARY COMMISSIONER** – a person or persons, appointed by THE CGLCUA to perform the duties and functions, exercise the powers and to hear and to adjudicate upon alleged breaches of the Behavioural Policy; who, together with the Convener, will constitute the Panel;
- 9.3.6 **DISCIPLINARY REPORT** – a written complaint in the form prescribed and approved by THE CGLCUA from time to time;
- 9.3.7 **THE CGL** – the Central Gauteng Lions Cricket Board;
- 9.3.8 **LAWS** – the Laws of Cricket (publicized by the Marleyborne Cricket Club (MCC), from time to time;
- 9.3.9 **MEMBER IN GOOD STANDING** – a member, whether being an active or non-active member, who has paid their annual subscription to THE CGLCUA in full and has no disciplinary action against them;
- 9.3.9 **OFFICIALS** – members and employees of THE CGLCUA, members and employees of THE CGL, members and employees of any Club or Affiliate of THE CGL, and delegated sports representatives or officials of any company which provides sponsorship to THE CGLCUA;
- 9.3.10 **PANEL** - means the Disciplinary Commissioners and the Convener jointly;
- 9.3.11 **PLAYER** – any person who holds himself/herself available for or is participating or about to participate in a Regulated Match or any player who is contracted to play for THE CGL;
- 9.3.12 **PLAYING CONDITIONS** – conditions of play of Regulated Matches, as published by THE CGL and/or CGLCUA, from time to time;
- 9.3.13 **REGULATED MATCH** – any match, in any format, played under the auspices of THE CGL, CGLCUA and/or CSA;
- 9.3.14 **RULES** – the rules of procedure and related matters made and promulgated by THE CGLCUA as set out in this document;
- 9.3.15 **UMPIRE** – any person holding himself / herself out to officiate in a Regulated Match as contemplated in clause 15 (Appointment of Umpires) in CGL By-Laws and Regulations;
- 9.3.16 **UMPIRES ASSESSOR** – an Umpires Assessor appointed by Gauteng Cricket Umpires' Association to superintend a REGULATED MATCH which extends to include any Evaluator (having the definition as an Umpires Assessor) as appointed by THE CGLCUA;
- 9.3.17 In this BEHAVIOURAL POLICY, words in the singular include the plural and in the plural include the singular, and the masculine includes the feminine;
- 9.3.18 Headings are included for ease of reference only and shall not affect the interpretation or construction hereof.
- 9.3.19 References to recitals, clauses and schedules, unless a contrary intention appears, are to the recitals and clauses of and schedules to this Behavioural Policy.
- 9.3.20 Whenever a number of days are prescribed in this Behavioural Policy, such number shall be calculated excluding the first and including the last day, unless the last day is a Saturday, Sunday or Public Holiday, in which event the last day shall be next day which is a Business Day.
-

9.4 BEHAVIOURAL POLICY

- 9.4.1 Umpires (Active and Non-Active) and Umpires Assessors shall abide by the Laws, the Playing Conditions, Rules and Regulations, By-laws, Code of Conduct and Contracts with and of THE CGL as well as THE CGLCUA.
- 9.4.2 Umpires and Umpires Assessors shall not verbally abuse, assault, intimidate or attempt to assault or intimidate any Colleague, Player or Spectator; nor shall any Umpire and Umpires Assessor engage in any conduct, act towards or speak to any other Player and Spectator in a manner which offends, insults, humiliates, intimidates, threatens, disparages or vilifies that other person on the basis of that other person's race, religion, colour, descent, national or ethnic origin, language or sexual orientation;
- 9.4.3 All Umpires and Umpires Assessors shall at all times act in the Spirit of the Constitution of the Republic of South Africa;
- 9.4.4 Umpires and Umpires Assessors shall not use crude or abusive language nor make offensive gestures to any other Player and Spectator, including another Umpire(s) and Umpires Assessor(s).
- 9.4.5 Umpires and Umpires Assessors shall not engage in:
- 9.4.5.1 Acts of misconduct, or unruly behaviour or commit any criminal offence whilst participating in or about to or having participated in a Regulated Match and whilst within the precincts of the ground at which the Regulated Match is played; or
 - 9.4.5.2 Unbecoming or detrimental conduct which could bring them, THE CGL, THE CGLCUA and CSA, including the game of cricket, into disrepute.
- 9.4.6 Umpires and Umpires Assessors shall not disclose or comment publicly or make any public pronouncement or media comment (including social media, including but not limited to Twitter, Facebook, Instagram):
- 9.4.6.1 which is detrimental to the game of cricket in general;
 - 9.4.6.2 which is detrimental to a particular tournament or match in which they are involved, whether as an official, player or spectator;
 - 9.4.6.3 which is detrimental to relations between the competing teams;
 - 9.4.6.4 which is critical of or detrimental to the selection of any team for any Regulated Match;
 - 9.4.6.5 upon any alleged breach of the Behavioural Policy or upon any hearing, Disciplinary Report or decision arising from such a breach;
 - 9.4.6.6 on any decision by an Umpire or Disciplinary Commissioner or Appeal Board.
- 9.4.7 An Umpire and Umpires Assessor shall not, directly or indirectly, engage in, or give advice concerning, betting, gambling or any form of financial speculation on the outcome of any Regulated Match.
-

- 9.4.8 An Umpire and Umpires Assessor shall not accept any form of inducement which is likely or calculated to affect his/her performance or the performance of any Umpires and Umpires Assessor involved in any Regulated Match adversely.
- 9.4.9 Umpires and Umpires Assessor shall not:
- 9.4.9.1 whilst participating in a REGULATED MATCH, wear or use clothing and equipment other than that as is approved by THE CGLCUA from time to time;
 - 9.4.9.2 at any time, wear or use or display commercial logos or other advertising material which is not approved by THE CGL and/or THE CGLCUA;
 - 9.4.9.3 at any time, wear or use or display any clothing, material or signage containing any religious or political material or slogan.
- 9.4.10 Any Umpire and Umpires Assessor who attempts to commit any breach of this Behavioural Policy shall be deemed to have breached the Behavioural Policy and shall be liable, on being found to have contravened this Behavioural Policy, to the penalties as contemplated in this Behavioural Policy.
- 9.4.11 Umpires and Umpires Assessors shall not indulge in the use of alcohol or any other inhibiting substance, on or off the field. This applies when the game is about to commence, is in progress, including when a game is disrupted as a result of a weather or another delay.
- 9.4.12 Umpires and Umpires Assessors shall not be involved in any form of handling, selling or taking of drugs or substances which are unlawful in terms of South African legislation, and shall abide by the Doping Behavioural Policy of Cricket South Africa.

9.5 CODE OF CONDUCT

9.5.1 Appointments and Allocations

- 9.5.1.1 All allocations are done by the Umpires' Administrator in conjunction with the Appointments Committee, and are final. If an Umpire has to change their allocation it is their responsibility to inform the Umpires' Administrator who will reallocate the appointment. If the Umpires' Administrator is unavailable then a member of the Appointments Committee member must be informed, and he will reallocate the appointment.
- 9.5.1.2 Members are not to demand advancement, but rather go where allocated.
- 9.5.1.3 No Umpire is to umpire a match without the knowledge and approval of the Umpires' Administrator, Appointments Committee or a member of THE CGLCUA Executive.

A breach of this clause constitutes an offence in terms of this Behavioural Policy whereby the guilty party will be subject to the penalties contemplated in the Disciplinary Code and/or Code of Conduct.

9.5.2 Arrival for Duty

9.5.2.1 The Umpires and Umpires Assessors are, as prescribed by Law, to be present at the allocated venue at least 45 (forty five) minutes before the scheduled start of play.

9.5.2.2 Failure to arrive per the stipulated time will result in a breach of this clause, whereby the guilty party will be subject to the penalties contemplated in the Disciplinary Code and/or Code of Conduct.

9.5.3 Dress Code and Personal Hygiene

9.5.3.1 Umpires and Umpires Assessors are to be well presented before, during and after all Regulated Matches. This clause sets out to include the following:

9.5.3.1.1 Neat attire before the start of the Regulated Match;

9.5.3.1.2 Umpires and Umpires Assessors are to be dressed in the appropriate and allocated clothing when they perform the toss and take the field of play for the start of the days play;

9.5.3.1.3 Neat attire after the Regulated Match has been completed;

9.5.3.2 It is hereby concluded that appropriate and neat attire includes, not exclusively, to the following:

9.5.3.2.1 Pre-match attire – either a plain coloured shirt or CGLCUA sanctioned collared shirt, standing pants as issued by THE CGLCUA (or any other suitable pants - **Jeans are not allowed**), clean shoes;

9.5.3.2.2 Match attire – CGLCUA standing shirt, CGLCUA standing pants (no jeans permitted), black belt, CGLCUA or CSA allocated hat (in the event that an Umpire does not have such, a plain white hat may be used) clean white shoes;

9.5.3.2.3 After match attire – either of the above attire as mentioned in 9.5.3.2.1 and 9.5.3.2.2;

9.5.3.2.4 If no attire has been allocated, appropriate and neat clothing as representative of being an umpire and official.

A breach of this clause constitutes an offence in terms of this Behavioural Policy whereby the guilty party will be subject to the penalties contemplated in the Disciplinary Code and/or Code of Conduct.

9.5.4 Confirmations and Withdrawals

9.5.4.1 It is the duty of each active Umpire and Umpires Assessor to make he/she available for duty on a given weekend where Regulated Matches are scheduled.

9.5.4.2 Further to the above, it is an Umpires and Umpires Assessors duty to confirm his/her allocation as soon as such has been sent to all members of THE CGLCUA. Failure to do so constitutes a breach of this clause and the guilty party will be subject to penalties.

9.5.4.3 An Umpire or Umpires Assessor that withdraws from his/her allocation and Regulated Match without a valid reason, as decided by the Umpires Administrator and/or Appointments Committee, and the time of notification of withdrawal, shall be guilty of an offence in terms of this clause and subject to the penalties.

9.5.5 Personal Conduct

9.5.5.1 No Umpire or Umpires Assessor is to engage, directly or indirectly, in any gambling involving the game of cricket or in any conduct which is prejudicial to the game of cricket.

Umpires or Umpires Assessors are to always act ethically when engaging in the duties as an Umpire or Umpires Assessor and to always be honest and objective when standing as an umpire;

9.5.5.2 An Umpire or Umpires Assessor must behave in a manner expected of an umpire, whether standing in an allocated fixture or attending a regulated match (match under the jurisdiction and auspices of the Central Gauteng Lions Cricket Board, the Central Gauteng Lions Cricket Umpires Association and/or Cricket South Africa) as a spectator or having been appointed in any other official capacity in such fixture.

A breach of this clause constitutes an offence in terms of this Behavioural Policy whereby the guilty party will be subject to the penalties contemplated in the Disciplinary Code and/or Code of Conduct.

9.6. **GENERAL PROVISIONS**

9.6.1 No indulgence granted by THE CGLCUA, the Convenor, The Panel or Appeal Board shall constitute a waiver or abandonment of rights under the Behavioural Policy or these Rules.

9.6.2 The failure of any person to comply with any procedures laid down in terms of these Rules shall not invalidate any action or decision taken or made, by such person, nor shall any penalty imposed in terms of the Behavioural Policy and these Rules be invalidated as a consequence of any such non-compliance, provided that such failure has not materially prejudiced any other person concerned.

9.6.3 No person shall have any claim of any nature whatsoever and howsoever arising (including without limitation legal or other costs) against THE CGLCUA, any members of THE CGLCUA, the Convenor, The Panel or Appeal Board, arising, from any act or omission in connection with the administration, operation or regulation of cricket, whether in terms of the Behavioural Policy, these Rules or not, including but not limited to a Hearing.

9.6.4 All acts done in good faith by:

9.6.4.1 THE CGLCUA, the Convenor, The Panel or Appeal Board shall, notwithstanding that it be afterwards discovered that there was some defect in the composition, election or appointment of such body, be as valid as if such body had been duly constituted, elected or appointed;

9.6.4.2 any members of THE CGLCUA, the Convenor, The Panel or Appeal Board shall, notwithstanding that it be afterwards discovered that there was some defect in the election or appointment of such individual, be as valid as if every such individual had been duly elected or appointed.

9.6.5 Where in these Rules any power, duty, function or discretion is given or is to be carried out or exercised by the Chairman of THE CGLCUA, such power, duty, function or discretion may be carried out or exercised by another person nominated by President of THE CGLCUA.

9.6.6 Any person shall be deemed to have been given proper notice if a communication in writing be sent by registered post to his latest address recorded with THE CGLCUA, and he/she shall be deemed to have received such notice within 7 (seven) days of dispatch. Faxes, emails and text messages shall be deemed to be a proper means of communication if accompanied by proof of address (being the latest updated contact details provided). It shall be deemed to have been received by the addressee within 24 (twenty four) hours of sending.

9.6.7 The English version of the Behavioural Policy and the Rules is the official version. All hearings and appeals shall be conducted in English, provided that any party or witness in any such hearings or proceedings shall be entitled to the services of an interpreter.

9.6.8 If any provision in a definition in clause 3 constitutes a substantive provision conferring rights or imposing obligations on any person or body, notwithstanding that the provision is only contained in clause 3, effect shall be given to it as if it were a substantive provision contained in the body of the Behavioural Policy.

9.6.9 Should an Umpire or Umpires Assessor who represents the province at any level (including but not limited to CGL, CGLCUA and/or CSA) be found guilty of an offence, the Panel or the Appeal Board can rule that the Umpire or Umpires Assessor will not be eligible for selection until his sentence has been served.

10. REPORTING AND POLICY DOCUMENTS

The reporting and policy documents found below are for all umpires, officiating in all leagues, tournaments, school matches, friendlies and any festivals that one is appointed to. These documents are to be used on a continuous basis for all methods of communication and implementation. Any amendments to these documents will be communicated to all members as and when they are updated or amended.

The following documents are included for your ease of reference and use:

- a) Code of Conduct Report Form
- b) Captains Assessment Report
- c) Lightning Policy
- d) Club Addresses
- e) Formal Consent for the Use of Personal Information (in terms of the Protection of Personal Information Act, Act 4 of 2013)

All members are required to carry these documents with them at all times when officiating a match, as appointed by the Central Gauteng Lions Cricket Umpires Association through the appointed Umpires Administrator.

Every member must submit the **Formal Consent for the Use of Personal Information** to the Umpires Administrator, at admin@cglcusa.co.za, within three (3) months of receiving this Handbook.

CODE OF CONDUCT
REPORT FORMREF NO:

MATCH DETAILS

Home Team

vs

Visiting Team

Umpires

Evaluator

DETAILS OF REPORTED PERSON

Name

Team

DETAILS OF ALLEGED BREACH OF CODE OF CONDUCT

Signed:

Date:

CENTRAL GAUTENG LIONS

CAPTAINS ASSESSMENT ON UMPIRES

2020/2021



Date: _____ **FORMAT: TIME/LIM OVERS/20-20/** _____

League: _____ **Venue:** _____

Teams (HOME): _____ **vs (VISITING):** _____

Only mark areas of concern (X)..... AND motivate with comment.

UMPIRE: (NORTH) _____

DECISIONS CRITICAL	DECISIONS NON CRITICAL	COPING WITH PRESSURE DURING:	PLAYER MANAGEMENT:	COMMUNICATION WITH:
LBW	Wides	Match	Captain & Team	Colleague
Caught Behind	No Balls	Interruptions	Individuals	Captains
Bat/Pad	Bouncers			Players
Runout	Full Tosses			Scorers
Stumped				
Positioning on				
Runout				

APPLICATION OF:	
Laws	
Playing Conditions	

Comments:

UMPIRE: (SOUTH) _____

DECISIONS CRITICAL	DECISIONS NON CRITICAL	COPING WITH PRESSURE DURING:	PLAYER MANAGEMENT:	COMMUNICATION WITH:
LBW	Wides	Match	Captain & Team	Colleague
Caught Behind	No Balls	Interruptions	Individuals	Captains
Bat/Pad	Bouncers			Players
Runout	Full Tosses			Scorers
Stumped				
Positioning on				
Runout				

APPLICATION OF:	
Laws	
Playing Conditions	

Comments:

Captains Details: _____ **Team:** _____

Name: _____ **Tel/Cell:** _____ **Signature:** _____



Reg No: 2015 1358866 / 08

Bidvest Wanderers Cricket Stadium

**LIGHTNING POLICY
(REVISED: DEC 2019)
CENTRAL GAUTENG LIONS CRICKET UMPIRES ASSOCIATION (CGLCUA)**

Introduction & Historical Background

Even though there is no evidence of an increase in the number of lightning strike related injuries or deaths the issue is currently receiving a lot of interest and widespread attention as never seen before and rightly so.

Lightning is a life threatening weather phenomenon, an act of God that cannot be predicted. Any steps that will subsequently be taken will be of a reactive nature of what was experienced.

Numerous action steps can however be taken as preventative measures to lessen the chance of injury or death caused by lightning strikes. It must be borne in mind that before a cricket match commences the field of play is to be handed over to the umpires. The umpires then take full responsibility of the playing field and the match itself until the conclusion of that match. The umpires will then apply the Laws of Cricket in order to manage the actual cricket match. The umpires are the sole judges of the conditions of ground, weather or light or exceptional circumstances, as per Laws of cricket (Law 2.7.1 - Fitness for play).

Any referral to umpires in this directive is to include both captains of the respective teams in the absence of official umpires.

Awareness of Umpires

Umpires are to take note of, and monitor changing weather conditions, or inclement weather. Cloud build-up and movement must also be monitored. Umpires are to take note of lightning detectors at match venues. However, lightning detectors are merely indicators. Where possible the umpires may utilize an electronic application called "Lightning Alarm" can assist them in making an informed decision.

However electronic devices may not be taken onto the field of play while play is in progress. Captains and scorers must also utilize this "app" and must inform umpires of approaching lightning. The umpires remain the sole judges of the conditions of ground weather or light or exceptional circumstances, as per Laws of cricket (Law 2.7.1 - Fitness for play).

Action steps to be taken by umpires in the event of lightning:

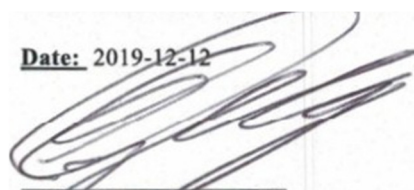
*Umpires will apply a policy of **ZERO TOLERANCE** towards the presence of lightning.*

There are basically two action steps that the umpires will take:

1. At the first instance when the umpires become aware of the presence of lightning by either:
 - visibly seeing it, or
 - bearing the thunder,
 they must immediately suspend play or not allow play to commence or resume. Players and umpires must immediately exit the field of play to a place of safety.
2. The umpires will only allow play to resume after,
 - a continuous lightning free period of 30 minutes has elapsed, or
 - if according to "Lightning Alarm" the lightning has moved to more than thirty (30) kilometers away from the field of play and continues to move away further, other conditions permitting.

When play is suspended due to lightning it cannot be expected of any person to cover the pitch or any part of the playing area. This revised interim policy is into effect on 2020-01-01 for all matches played under the auspices of CGL Cricket.

Date: 2019-12-12



LM ENGELBRECHT
PRESIDENT: CGLCUA

Honorary Life President: A. Ball, Honorary Life Vice-Presidents: C. Mitchley, S. Wadvala, F.E. Wood

CLUB ADDRESSES

Club Name	Latitude	Longitude	Street No	Street Name	Suburb/ Village	Town
ABSA VUT				Playfair Blvd	Vanderbijlpark	Vanderbijlpark
Alexandra C C	-26.100320	28.108310	410	Springbok Crescent	Alexandra	Johannesburg
Azaadvile C C	-26.176392	27.755173	364-365	Baagh Avenue	Azaadvile	Krugersdorp
Azad Swaraj C C	-26.324760	27.843663		Salinga Avenue	Lenasia Ext 3	Johannesburg
B Ntini C C	-26.185212	28.098795	8th Ave	Bezuidenhout Valley	Bruma	Johannesburg
Bank C C	-26.332090	27.827820		Bamboo Street	Lenasia	Johannesburg
Old Maristonian C CC	-26.120529	27.919951	7	Landhuis Street Allenek	Roodepoort	Roodepoort
Caxton Khosa C C	-26.106706	27.803261	108	Frederick Cooper Drive	Monument	Krugersdorp
Crescents Cricket Club	-26.332090	27.827820		Bamboo Street	Lenasia	Johannesburg
Croxley Wits C C	-26.187766	28.029769	1	Jan smuts Ave	Braamfontein	Johannesburg
Wits Education College	-26..1807126	28.0400442	30	St patricks Avenue	Parktown	Johannesburg
Dalikay C C	-26.080939	28.001476	53	Milner Road	Kensington B	Randburg
Daxina C C	-26.332090	27.827820		Bamboo Street	Lenasia	Johannesburg
Diepsloot C C	-25.936740	28.017735		Albert street	Diepsloot West 4	Diepsloot
Dobsonville Cricket Club	-26.212630	27.853898	8514	Supernova Avenue	Braamfischerville	Soweto
DSM Vereeniging CC	-26.6533559	27.9557053		Klipriver Drive	Three Rivers	Vereeniging
EP Ottomans	-26.332090	27.827820		Bamboo Street	Lenasia	Johannesburg
Florida C C	-26.152533	27.978207	28	Matabele Street	Waterval Estate	Randburg
Freeway Zulfikars C C	-26.332090	27.827820		Bamboo Street	Lenasia	Johannesburg
G&M Old Edwardians	-26.156955	28.063268		Corner 11th Avenue	Lower Houghton	Johannesburg
Glenvista C C	-26.252325	28.059291	1	Berg Street	Rossetenville	Johannesburg
MBCG Oval	-26.306208	28.011038	109-129	Pegy Vera Road	Kibler Park	Johannesburg
Heidelberg C C	-26.503744	28.371255		Groenwontein Road Military Base	Heidelberg	Heidelberg
Heilbron CC	-26.931006	27.912773		Unnamed Road	Holley County	Sasoberg
Jeppe C C	-26.200274	28.082422	8	Goodhope Street	Kesington	Johannesburg
Joburg C C	-26.193906	28.066920	26	Fuller Street	Betrans	Johannesburg
Jubileum C C	-26.199502	28.003205	76	Jamestown Ave	Crosby	Johannesburg
Kagiso	-26.147612	27.788339		Kagiso Drive	Kagiso	Krugersdorp
Lenasia	-26.390050	27.850589	179	Hummingbird Ave, Ext 1	Lenasia	Johannesburg
Lenasia South C C	-26.389061	27.861211		Hanover street	Lenasia South	Johannesburg
Roodepoort C C	-26.156446	27.862809		Hinda Street	Manufacta	Roodepoort
Marks Park Cricket Club	-26.164481	28.004055		Judith Road	Emmarentia	Johannesburg
Meyerton CC	-26.575569	28.023720	9	Doc Immelman Street	Meyerton	Sedibeng
Midrand Knights C C	-26.090449	28.096381	4	Islambad Streel Malboro Gardens	Sandton	Sandton

Club Name	Latitude	Longitude	Street No	Street Name	Suburb/ Village	Town
MSD - VUT	-26.564659	28.109287		Shippard Street	Meyerton	Meyerton
Nooitgesig CC	-26.332090	27.827820		Bamboo Street	Lenasia	Johannesburg
NWU Vaal University	-26.726485	27.881350	1174	Hendrick van Eck Blvd	Vanderbijlpark	Vereeniging
Old Parktonian Sports Club	-26.108436	28.019714	14	Garden Road	Bordeaux	Randburg
Old Vaal Cricket Club	-26.721434	27.822228	22	Abraham Kriel Street	Vanderbijlpark S.W>	Vanderbijlpark
Orange Farm C C	-26.482375	27.868579	7859	Orange Farm Extension 3	Orange Farm	Johannesburg
Parys Cricket Club	-26.909031	27.458736	38	Schilbach Street	Parys	Parys
Phoenix Warriors C C	-26.399967	27.832757	5489	Katz Road	Ennerdale	Johannesburg
Pirates C C	-26.145439	28.014652	27	Cruden Bay Road	Greenside	Randburg
Puntans Hill Cricket Club	-26.147529	28.085457	379	Louis Botha Ave	Hawkins Estate	Johannesburg
Randburg Cricket Club	-26.100843	27.981524		Silver Pine	Praegville	Randburg
Hoerskool Randburg	-26.161128	27.703005		Crane Road	Greenhills	Randfontein
Riverlea C C	-26.211003	27.978785	29	Assegai Street	Lanlaagte	Johannesburg
Roshnee Cricket Club	-26.563758	27.948094	21	Mukhtar Street	Roshnee	Vereeniging
Rus te Vaal Cricket Club	-26.573914	27.953943	11	Siprus Avenue	Rus te Val	Vereeniging
S&E Delfos C C	-26.181896	27.931064		Albertina Sisulu Road	Maraisburg	Randburg
Sandton CC	-26.098022	28.035491	11	Holt Street West	Parkmore	Sandton
Sapranos C C	-26.332090	27.827820		Bamboo Street	Lenasia	Johannesburg
Sasol Cricket Club	-26.793342	27.826415		Taunus Street	Sasolberg	Sasolberg
Sebokeng Cricket Club	-26.588070	27.840773	Unit 14	Unnamed road	Sebokeng	Sebokeng
Sharpeville Cricket Club	-26.687714	27.866203		Dubula Drive	Sharpsville	Vereeniging
Soweto C C	-26.332090	27.827820		Bamboo Street	Lenasia	Johannesburg
Soweto Pioneers CC	-26.264920	27.866876		Lefatola Street	Moroka	Soweto
Swaneville C C	-26.190768	27.774126		Sandpiper Road	Rietvallei	Krugersdorp
Thirsties C C	-26.073552	28.024865	8	Tramore Road	Bryanston	Sandton
UJ Soweto Campus C C	-26.260891	27.923679		Chris Hani Road	Soweto	Johannesburg
University of Johannesburg	-26.173883	27.995137		Ayr Road	Melville	Johannesburg
Vanderbijl Park Cricket Club	-26.688567	27.818792	23	Hallwach Street	Vanderbylpark C.W. 5	Vanderbijlpark
vereenging Cricket Club	-26.6533559	27.9557053		Klipriver Drive	Three Rivers	Vereeniging
Vereenging Parks Cricket Club	-26.816929	27.839859		Hertzog Street	Sasolberg	Sasolberg
Wanderers C C	-26.135257	28.053817	21	21 North Street	Illovo	Johannesburg
Wits Lions CC	-26.164481	28.004055		Judith Road	Emmarentia	Johannesburg



Reg No: 2015 1358866 / 08

Bidvest Wanderers Cricket Stadium

**FORMAL CONSENT FOR THE USE OF PERSONAL INFORMATION IN TERMS OF
THE PROTECTION OF PERSONAL INFORMATION ACT, ACT 4 OF 2013**

I, _____, with Identity Number _____
hereby formally provide the Central Gauteng Lions Cricket Umpires Association (CGLCUA) with
my written and formal consent in order to use my physical likeness for the purposes of marketing
and advertising.

I hereby confirm that I provide my written and formal consent, as contained herein, freely and
voluntarily without having been unduly influenced.

THUS SIGNED AND DATED AT _____ ON THIS THE _____ DAY OF
_____ 2020.

SIGNATURE - _____

11. USEFUL TOOLS AND UMPIRES CHECKLIST

11.1 Useful Tools

Below are useful documents you can hand to captains in:

1. rain interrupted matches
2. delayed matches

They are also handy to have on your person before and throughout a match for easy reference.

Furthermore, Umpires/Members are **REQUIRED** to study and complete the ICC Accreditation Modules on the following link: <http://iccaccreditation.com/>.

POWERPLAY OVERS IN INTERRUPTED MATCHES

Innings duration	Powerplay 1	Powerplay 2	Powerplay 3		Innings duration	Powerplay 1	Powerplay 2	Powerplay 3
20	4	12	4		35	7	21	7
21	4	13	4		36	7	22	7
22	5	13	4		37	8	22	7
23	5	14	4		38	8	23	7
24	5	14	5		39	8	23	8
25	5	15	5		40	8	24	8
26	5	16	5		41	8	25	8
27	6	16	5		42	9	25	8
28	6	17	5		43	9	26	8
29	6	17	6		44	9	26	9
30	6	18	6		45	9	27	9
31	6	19	6		46	9	28	9
32	7	19	6		47	10	28	9
33	7	20	6		48	10	29	9
34	7	20	7		49	10	29	10

INFORMATION SHEETS TO BE GIVEN TO CAPTAINS IN INTERRUPTED OR DELAYED MATCHES

Match:		v	
Date:			
Umpires:			
1st Inn Interruption			
Overs:			
Minutes:			
1st Sess:			
Interval:			
2nd Sess:			
AM Drinks:			
PM Drinks:			
PP1:			
PP2:			
PP3:			
Overs/ Bowler:			

Match:		v	
Date:			
Umpires:			
2nd Inn Interruption			
Overs:			
Minutes:			
2nd Sess:			
PM Drinks:			
PM Drinks:			
PP1:			
PP2:			
PP3:			
Overs/			
Bowler:			

11.2 Umpires Checklist and Clothing/Equipment

Below you will find a checklist of duties that an Umpire needs to complete before, during and after any match. You must familiarise yourself with this document and ensure that you complete each and every task at every match you officiate in. This will assist you in becoming a better and more respected umpire (no need to a Policeman, however).

On the checklist you will also find all the equipment and tools that an umpire is required to have with him for every match he officiates.

There may be a few checklist items that do not apply to a specific format of the game. This checklist is an overall guide to assist umpires in preparing properly for each and every game he stands.

UMPIRES PRE-MATCH CHECKLIST

2-3 Days Prior to the Match

- 1 Ensure availability (week 1/2 before)
- 2 Confirm your appointment upon receipt with Administrator
- 3 Confirm the venue and teams
- 4 Contact your colleague & confirm:
 - 4.1 Standing together
 - 4.2 Time of arrival at the venue
 - 4.3 Directions to venue
 - 4.4 Transport (if required)
 - 4.5 Any info on the teams/players
 - 4.6 Arrival kit (if required)
 - 4.7 Standing kit
- 5 Dietary requirements to home club
- 6 Check weather conditions
- 7 Read through Playing Conditions
- 8 Read through Law

[illegible]

Day before the Match (continued)

- 4 Pack your "Umpires Tool Box"
 - 4.1 Counter
 - 4.2 Spare counter
 - 4.3 Over cards
 - 4.4 Pens
 - 4.5 Knife/scissors
 - 4.6 Protective eyewear
 - 4.7 Spare & heavy bails
 - 4.8 Sunscreen
 - 4.9 Match reports
 - 4.10 Markers
 - 4.11 Playing conditions
 - 4.12 Law book
 - 4.13 Time piece (watch)
 - 4.14 Tape measure (30m)
 - 4.15 Stud spanner
 - 4.16 Bullclips

[illegible]

Morning of the Match

- 1 Wake up early enough
- 2 Relook at weather
- 3 Ensure your clothing is appropriate for the weather
- 4 Check you bag is ready and everything is packed (incl Hat/Cap)
- 5 Have an appropriate breakfast (if applicable)
- 6 Leave early to ensure early arrival at venue
- 7 Arrive at least 60min before the match
- 8 Arrive at your agreed time - punctual

	Y	N
n		
s		
y		
)		

Day before the Match

- 1 Ensure standing Shirt (spare),
Pants (spare) are washed and
ironed
- 2 Ensure shoes are clean
- 3 Pack your bag:
 - 3.1 Standing Shirt and Spare
 - 3.2 Standing pants (spare)&Blk Belt
 - 3.3 Dry Mac and Socks (spares)

Y	N

- 5 Pack a "Cooler Bag":
 - 5.1 Water and Cold drink
 - 5.2 Sweets
 - 5.3 Bananas
 - 5.4 Other personal options

UMPIRES PRE-MATCH CHECKLIST

Arrival at the Venue

- 1 Arrive 60min before match
- 2 Meet your colleague
- 3 Check with your colleague:
 - 3.1 All round field condition
 - 3.2 Boundaries & sightscreens
 - 3.3 Whole field from the boundary inwards to the pitch
 - 3.4 Pitch and markings
 - 3.5 Pitching of stumps
 - 3.5 Pitch measurements
 - 3.6 30 yard circle
 - 3.7 Toss for ends
 - 3.8 Line each other up (Bowlers end)
 - 3.9 Mark your square leg pos
 - 3.10 Signaling to be used:
 - * number of balls remaining
 - * fast short pitched delivery
 - * high full pitched delivery
 - * drinks break
 - 3.11 Discuss what to do when:
 - * unsure when consulting
 - * verification of a fair catch
 - * assistance with leg byes
 - 3.12 Ensure that only authorised people are on the square and surrounds

[illegible]

Arrival at the Venue (continued)

- 4 Meet with the groundsman:
 - 4.1 Confirm covers
 - 4.2 Confirm rollers (availability)
 - 4.3 Pitch condition
 - 4.4 Sight screens
 - 4.5 Marking and re-marking pitch
 - 4.6 Groundstaff availability
 - 4.7 Confirm availability of spare stumps and bails
 - 4.8 Possible time of pitch handover
- 5 Meet with scorers:
 - 5.1 Agree special regulations
 - 5.2 Synchronise timepieces, confirm times for start, sessions, drinks, lunch, etc
 - 5.3 Umpire ends
 - 5.4 Decision from the toss
 - 5.5 Signals to confirm umpire signals
 - 5.6 Confirm discussion had with captains
- 6 Take possession of:
 - 6.1 Match Balls
 - 6.2 Spare Match Balls

[illegible]

Arrival at the Venue (continued)

- 7 Meet with captains:
 - 7.1 Discuss NB points (N1)
 - 7.2 Exchange teamsheets
 - 7.3 Toss
 - * on field of play
 - * one or both umpires
 - * no earlier than 30 & no later than 15 min before scheduled start
 - * Winning captain to inform everyone of his decision directly after the toss
- 8 Take time to get yourself mentally ready before going out
- 9 10 mins before start:
 - 9.1 Check you have all your equipment
 - 9.2 Confirm any last details with colleague and scorers
- 10 Be out on the field 5 minutes before the scheduled start of play (check stumps and bails)

	Y	N
ec		
1)		
;		
;		
t		
s		
t		

- 1 Confirm the format of the fixture**
- 2 Confirm the playing conditions of the applicable format**
- 3 Any Fielding Restrictions applicable to the match**
- 4 Any Power Play overs that may apply and the regulations pertaining thereto**
- 5 Confirm the times of play including start, drinks, lunch, tea, last hour and the cessation of play**
- 6 Highlight the importance of keeping to the prescribed Over Rate / Hr**
- 7 Discipline is for the captains to handle and manage**
- 8 The game must be played within the Spirit of the Game at all times**
- 9 Any unique characteristics of the venue and the application of local rules thereto**
- 10 The nomination of Under Age Players and the applicable By-Laws thereto**

[illegible]

UMPIRES PRE-MATCH CHECKLIST

At the Toss

- 1 Pre-match discussion has taken place
- 2 Nomination forms have been submitted to the Umpires
- 3 Confirm Heads and Tails of the coin to be used for the toss
- 4 Home captain to toss the coin
- 5 Visiting Captain to choose Heads to Tails while coin is in the air
- 6 Winning Captain of the toss to choose to Field or Bat first
- 7 Make a note of the winning Captain's decision
- 8 Wish the two Captains the best for the game

[illegible]

After the Toss (Before Start of Play)

- 1 Ensure no unlawful practice is taking place on the Field of Play
- 2 Confirm stumps are pitched correctly
- 3 Inform the scorers of the discussion that has taken place at the toss
- 4 Inform the scorers of the result of the toss
- 5 Re-confirm times for start of play, drinks, last 20, lunch, tea, last hour
- 6 Check you have all your equipment that you will need while play is in progress, including the Match Ball(s)
- 7 Take a few minutes to "relax" and get your mind and body ready for the game
- 8 Confirm crossing for right and left handers
- 9 Check my colleague has all necessary tools

[illegible]

5 Minutes Before the Start of Play

- 1 Walk out onto the Field of Play with your colleague
- 2 Recheck that the stumps remain correctly pitched and place the bails on top of the stumps
- 3 Recheck each other's alignment and positioning behind bowler's stumps
- 4 Confirm which end the Fielding Team will be bowling from first
- 5 Both Umpires to take up their positions - done before the fielding team is set so as to not waste time
- 6 Bowlers end Umpire to attend to the following:
 - 6.1 Hand the Bowler a marker
 - 6.2 Provide the Batsman on strike with "Guard" if he so requires
 - 6.3 Notify the Batsman of the Bowlers Action eg "Right-arm, over the wicket"
 - 6.4 Assist the Batsman on strike with any adjustments required to the sightscreen
- 7 Hand the Bowler the Match Ball
- 8 Both Umpires to attend to the following:
 - 8.1 No more than 11 Fielding Members are on the field
- 9 Bowlers end Umpire to:
 - 9.1 Confirm the Fielding Captain has finished setting his field
 - 9.2 Confirm colleague is ready
 - 9.3 Confirm Scorers are ready
 - 9.4 Confirm Batsman are ready
 - 9.5 Agree with colleague start time for play reached
- 10 Bowlers end Umpire to CALL PLAY

	Y	N
e		
d		

L Bowler's end Umpire to c

- 1.1 Call PLAY at the start of the match and at resumption of play after intervals & interruptions
- 1.2 Counts the number of balls in the over
- 1.3 Watches Bowler's feet placement at instant of delivery
- 1.4 Calls and signals Wides and No-Balls, within his jurisdiction
- 1.5 Watches for any short runs at his end and calls and signals same
- 1.6 Signals penalty runs to the Scorers
- 1.7 Answers appeals for decisions that fall within his jurisdiction
- 1.8 Calls and signals Dead Ball in appropriate situations (Colleague can also do this)
- 1.9 Repeats any necessary signals to the scorers when the ball is Dead
- 1.10 Checks on batsmen's positioning for possible run outs and on crossing (colleague to assist)
- 1.11 Watches for pitch encroachment by close in fielders
- 1.12 Checks for all forms of unfair play and takes the necessary action when same occurs
- 1.13 Keeps an eye out for any fielder(s) leaving the field of play and makes note of reason with time
- 1.14 Calculates the time a fielder was off the field of play as to when he can bowl again
- 1.15 Confirms correctness of scores, along with his colleague, at appropriate times in the match
- 1.16 Signals any Penalty Runs awarded
- 1.17 Calls "Over" at the necessary time
- 1.18 Signals when "LAST HOUR" is to commence
- 1.19 Calls TIME at end of play, before intervals act

[illegible]

2 Striker's end Umpire to c

- 2.1 Counts the number of balls in the over and confirms with colleague
- 2.2 Calls and signals Wides and No-Balls within his jurisdiction
- 2.3 Answers appeals for decisions that fall within
- 2.4 Check on Bowler's arm action for fair delivery
- 2.5 Confirms number of players behind square and of the popping crease at instance of delivery
- 2.6 Checks positioning of the wicketkeeper at point where ball comes into play and beyond
- 2.7 Checks on batsmen's positioning for possible run outs and on crossing (colleague to assist)
- 2.8 Checks for all forms of unfair play and takes
- 2.9 Confirms correctness of scores, along with his colleague, at appropriate times in the match
- 2.10 Calls and signals Dead Ball in appropriate situations (Colleague can also do this)
- 2.11 Confirms no fielding breach in terms of Law and Playing Conditions occur
- 2.12 Keeps an eye on all moments of play

[illegible]

Teamwork During Play

	Y	N
1 Confirm number of balls remaining in the over		
2 Confirm height of short pitched deliveries and full deliveries i.e. full above waist, short above shoulder		
3 Strikers Umpire to confirm where Striker is standing at the crease		
4 Keep all times and confirm same at fall of wicket, interval, interruption of play & Batsman on strike		
5 Assist one another with Leg-Byes, Caught Behinds		
6 Assist with fair/unfair catches		
7 Assist each other at all times, verbal, non-verbal, silent signals etc		
8 Assist with field placements		
9 Assist with fielders leaving and coming onto the field		
10 Confirm times reached for intervals		
11 Assist with ground, weather and light conditions		
12 Communicate constantly on any forms of unfair play		
13 Both Umpires to confirm correctness of scores		
14 Keep an eye out for any unfair practices, example fielders returning the ball on the bounce to wtkpr		
15 Umpires must do everything together, example walk on to the Field together, talk to Captains together etc		
16 Take possession of the Match Ball at all breaks in play including but not limited to fall of a wicket, at an interval, at an interruption in play etc		
17 Keep track of Over Rate(s)		
18 Pitch Management		
18.1 Keep an eye on the pitch at all times. NB to do so at the end of every over		
18.2 Wait for your colleague to get to the stumps from square leg, watching the pitch at all times		

Duties During Break in Play (Intervals, Interruptions)

	Y	N
1 Bowlers end Umpire to call TIME		
2 Bails are removed from the stumps		
3 Both Umpires to do the following:		
3.1 Take possession of the Match Ball		
3.2 Note the time that TIME was called		
3.3 Note the number of balls bowled/remaining		
3.4 Note who is bowling the over		
3.5 Note the batsman on strike		
3.6 Note, if the over is in progress, who bowled the previous over		
3.7 Note at which end play is to resume		
4 Make amendments to any scheduled breaks if weather was the cause for the break in play		
5 Agree with the scorers on the number of runs scored, wickets fallen and number of overs bowled This does not take place at a drinks interval		
6 Supervise any debris removal from the pitch		
7 Have the crease markings remarked, if a groundsmen is available for such		
8 Note the time when TIME is called for end of inn		
9 Umpires to agree, along with Scorers, the number of runs scored, wickets fallen and overs bowled as well as the minutes for the innings		
10 Supervise any rolling, sweeping, removal of debris that may take place during the break		
11 If weather is an issue, both umpires to make regular inspections on the conditions and keep a constant eye on same		
12 Watch the Field of Play and the Pitch at all times to ensure no unlawful practices take place		
13 Switch down for a while and "relax". Chat with your colleague, get to know him (lunch/tea/weather)		

[illegible]

- [illegible]

[illegible]

- [illegible]

UMPIRES CLOTHING & EQUIPMENT

FOR THE UMPIRE HIS DRESS AND PERSONAL APPEARANCE IS IMPORTANT.

CLOTHING

Be aware of your association's dress code and adhere to it.

- Endorse the association's clothing sponsor and support where possible.
- Clothing must be clean ironed and presentable.
- Do not wear faded or torn clothing.
- Try and make provision for mishaps and weather conditions. (Rain jacket, spare shirt, extra pair of shoes, etc)
- Prepare for cooler and inclement weather. Jersey, rain jacket, etc.
- Hats should also be clean and must fit comfortably to prevent headaches yet should not be able to be blown off in high wind. White peak or brim on head gear will keep it as cool as possible.
- If a hat is worn the sponsor's logo must be visible and on the front. Player's glasses must not cover this logo but should rather be placed on the back of the hat.
- Personal hygiene is important. Beware of unwanted odours, etc.

GLASSES

As an umpire your eyesight and hearing are your most important senses.

- Ensure that you have your eyes tested from time to time even if you don't wear glasses.
- If you do wear glasses/contact lenses have a backup pair/set with you.
- Have a good pair of sunglasses even if you don't wear glasses or contact lenses.
- The harsh weather in our country will put a lot of strain on your eyes. Take good care of them.

FOOTWEAR

Umpires spend many hours on their feet. It is therefore important to take good care of your feet.

- Footwear must always be:
 - Predominantly white
 - Clean
 - Comfortable. The correct size will contribute largely in this regard.
 - Some umpires may prefer proper cricket shoes with spikes. This is in order.
- If your feet are comfortable it will enhance your powers of concentration. Poor quality shoes are not in any umpires interest
- Wear white socks with your predominantly white shoes.
- Socks should be absorbent. Have an extra pair on hand.

TOOLBOX

All umpires should have a PRIMARY and a SECONDARY toolbox. The PRIMARY toolbox must contain the equipment that you need to have with you on the field of play at all times while the contents of the SECONDARY toolbox are more in support of your umpiring effort. These items are seldom used but should be available if needed. It should be in a bag right by the field. A good place to leave this bag will be with the scorers. Take note that the items in your secondary toolbox will, apart from the necessary equipment, more than likely have your own personal touch to it.

PRIMARY TOOLBOX	SECONDARY TOOLBOX
Ball Counter	Law Book
Watch (some umpires even use a stopwatch)	Playing Conditions
Pen/Pencil	Measuring Tape(s)
Notebook/Umpire's card	Coin
Bowlers Marker	Whiteboard Chalk
Knife/Scissors	Calculator
Stud Spanner	Sun Screen & Lip Care
Hat	Spare Clothing
Hat Clip	Towel(s)
Sweets/Gum	Sunglasses
	Jersey, Pull Over, Rain Jacket
	Medication
	Dietary requirements
	Playing Cards, Dominoes, etc
	All Required Administrative Information